RTNS is a friendly conference with a great sense of community that presents excellent opportunities for collaboration. Original unpublished papers on all aspects of real-time systems are welcome. The proceedings are published by the ACM ICPS.

**Real-time system design and analysis**: task and message scheduling, modelling, verification, evaluation, model-driven development, worst-case execution time estimation, distributed systems, fault tolerance, quality of service, security.

**Infrastructure and hardware for real-time systems**: wired and wireless communication networks, fieldbuses, networked control systems, control/computing co-design, sensor networks, power-aware techniques.

**Software technologies for real-time systems**: compilers, programming languages, middleware and component-based technologies, operating systems, databases.

**Applications**: automotive, avionics, space, railways, telecommunications, process control, multimedia.

**SUBMISSION of PAPERS**

Full papers must be submitted electronically in a pdf format, templates and submission link are available on the webpage of the conference. The papers are limited to 10 two-column pages in a font no smaller than 10 points.

**CONFERENCE HIGHLIGHTS**

- This year at least one session is reserved for highlighting contributions to real-time networks. Authors dealing with networks are strongly encouraged to submit.
- Authors of identified outstanding papers are invited to submit extended versions to a special issue of the journal Real-Time Systems.
- The 9th Junior Researcher Workshop on Real-Time Computing is organized jointly to RTNS.
- Prizes are awarded for best paper and best presentation.